

CHAOS SPAWN (FLESH CHANGE)

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M	T	SV	W	LD	OC	
8"	5	4+	4	7	1	

AUFSTELLUNG

1x Chaos Spawn - Equipped with: Hideous Mutations

⌘ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Hideous Mutations	Melee	D6+2	4+	5	-1	2

ABILITIES

RULES - Feel No Pain 5+, Lone Operative

Mortal Sorcery (Aura)

While a friendly Scintillating Legions Psyker unit from your army is within 6" of and visible to this unit, that Scintillating Legions unit has the Cabal of Sorcerers ability.

Regenerating Monstrosities

At the start of each player's Command phase, one model in this unit regains up to 3 lost wounds.

